



CASSINI #EUSpace
Hackathons & Mentoring

Participant Playbook

10th CASSINI Hackathon: Space for
Consumer Experience

7 - 9 November 2025



The **participant playbook** is intended to guide you through the **most important information** about the **10th CASSINI Hackathon & Mentoring**.

Inside you will find information about the **tools, platforms, and communication channels** you need to make the most out of the weekend.

We are eager to see how you use EU space technologies
to support consumers' experiences!



What you will find in this playbook



1. Core information

- Overview of the 10th CASSINI Hackathon
- The theme and challenges
- Connecting with the EU Space programme
- EU Space programme
- Tools & resources
- Accessing help & support

2. The Hackathon

- The Hackathon events
- The 10 local organisers
- Accessing the data
- The hackathon agenda & rules
- Overview of the hackathon platforms
- The Demo Day & Awards Ceremony

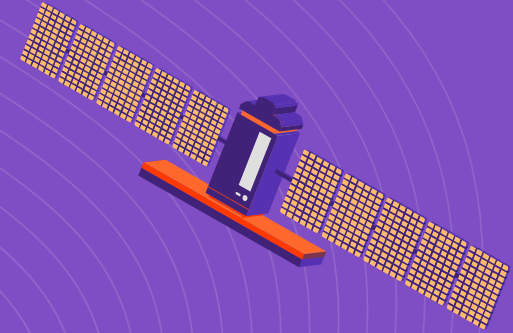
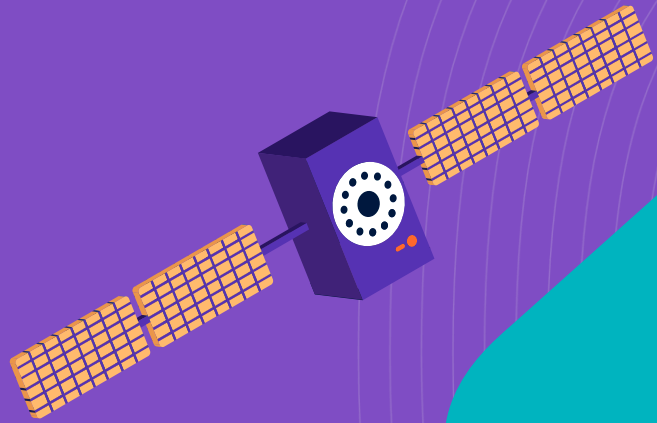
3. Mentoring programme

- Introduction to the programme
- How it will work
- Meet some of our seasoned mentors





CASSINI #EUSpace
Hackathons & Mentoring



10th CASSINI
HACKATHON
CONSUMER EXPERIENCE
7-9 NOVEMBER 2025

Space for Consumer Experiences

Transforming space tech into **unforgettable consumer experiences**

What lights up **imagination and brilliant creations?**

- ▶ In the upcoming CASSINI Hackathon, participants are challenged to create solutions that use European space technologies to advance consumer experiences in gaming, sports, and tourism.

From revolutionising gaming with Earth imagery to optimising sports performance and reimagining travel, space technology and data offers new possibilities for consumers to be entertained and to interact with their environment in innovative and creative ways.

Whether it's **gaming for entertainment or to drive awareness**, improving **sports performance** with real-time satellite data, or enabling smarter, more enjoyable or more **sustainable travel**, space technologies can enrich everyday life.

Think big, dream bold, and craft the future of consumer experiences!



EU Space for Consumer Experiences

#1

Immersive
Gameplay with
Space
Technology &
Data

#2

Space-Powered
Performance –
Optimising
Sports

#3

Beyond
Horizons –
Redefining
Travel with
Space
Innovation



Challenge #1: Immersive Gameplay with Space Technology & Data

Unleash the potential of space technologies to revolutionise the gaming world. Use cutting-edge space assets, such as **Copernicus Earth observation data, Galileo positioning services, and satellite connectivity** to create immersive, thrilling, or science-driven gaming experiences.

Design a **detailed game concept that leverages one or more of these assets**: Copernicus for realistic terrain, weather patterns, or environmental monitoring; Galileo for precise positioning and navigation in dynamic gameplay; or satellite connectivity for real-time updates or enhanced multiplayer scenarios.

Develop **core gameplay mechanics that creatively integrate these technologies**, explaining how players will interact with features like resource management, exploration, or real-time event responses to deliver an engaging experience that blends strategy, science, and adventure.



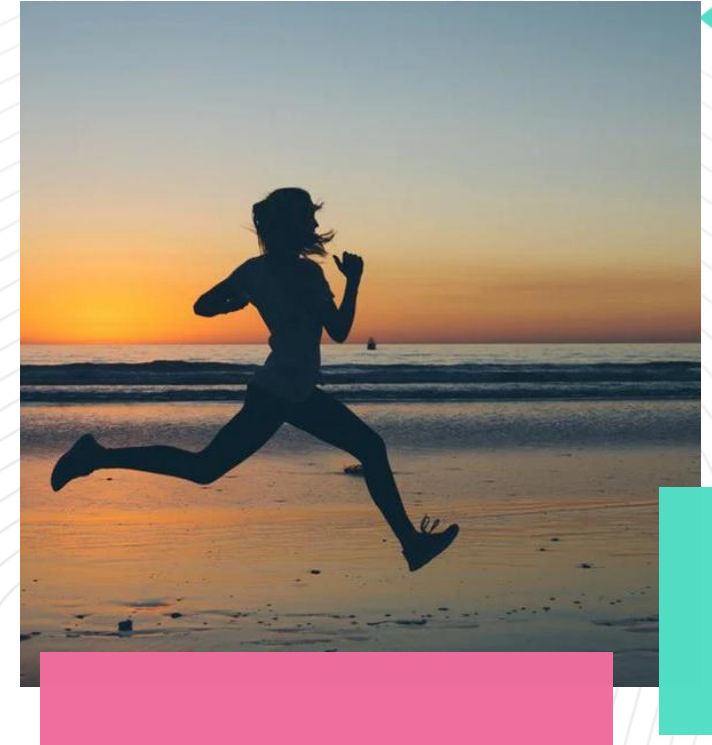
Challenge #2: Space-Powered Performance – Transforming Sports

Leverage EU Space technology and data to push the boundaries of sports performance and fan engagement. **Use space technologies such as Galileo, Copernicus Earth observation data, and satellite connectivity to improve athlete training, enhance audience experiences, and optimise real-time sports analytics and insights.**

Design a detailed concept that demonstrates how space assets can be applied to:

- **Sports performance:** Utilise GNSS for precise athlete tracking and analytics with wearable technologies, or satellite imagery to create training plans that consider terrain, weather, and elevation in real time.
- **Fan engagement:** Develop immersive AR applications that use live satellite data to enhance extreme sports experiences, visualising stats such as altitude, wind speed, and location.

Show how space innovation can redefine the playing field by **creating solutions that are data-driven, impactful, and engaging.**



Challenge #3: Beyond Horizons – Redefining Travel with Space Innovation

Use space technologies to transform how we explore and experience the world. **Leverage assets such as satellite navigation, Copernicus Earth observation data, or climate monitoring tools to create solutions that promote sustainable tourism, interactive travel experiences, and personalised adventures.** Bring travellers closer to Earth's beauty while supporting environmental preservation.

Your solution should focus on:

- **Leveraging satellite imagery, Galileo positioning, or Copernicus data** to enhance personalised and safer travel experiences.
- Promoting **sustainable and environmentally conscious exploration.**
- Creating immersive or interactive travel **solutions that connect people to the planet in innovative ways.**
- Enable **travel providers** to enhance their services to craft unforgettable, eco-conscious journeys.



Connecting you with the EU Space programme

The EU Space programme consists of several flagship programmes including Europe's Earth observation, satellite navigation, secure communications and space situational awareness programmes. The hackathon challenges participants to use data and signals from Copernicus, Galileo & EGNOS or future services using IRIS2.



Copernicus is the European Union's Earth observation programme, looking at our planet and its environment to benefit all European citizens. It offers information services that draw from satellite Earth Observation and in-situ (non-space) data.

[More information](#)



Galileo is Europe's Global Navigation Satellite System (GNSS), providing improved positioning and timing information with significant positive implications for many European services and users.

[More information](#)



The European Geostationary Navigation Overlay Service (EGNOS) is Europe's regional satellite-based augmentation system (SBAS) that is used to improve the performance of global navigation satellite systems (GNSSs).

[More information](#)



Connecting you with the EU Space programme

The EU Space programme consists of several flagship programmes including Europe's Earth observation, satellite navigation, secure communications and space situational awareness programmes. The hackathon challenges participants to use data and signals from Copernicus, Galileo & EGNOS or future services using IRIS2.

GOVSATCOM

The European Union Governmental Satellite Communications (GOVSATCOM) programme provides secure and cost-efficient communications capabilities to security and safety critical missions.

[More information](#)



The Space Situational Awareness initiative will provide Europe and its citizens with complete and accurate information on objects orbiting Earth, on the space environment and on threats coming from space.

[More information](#)



The IRIS2 Satellite Constellation will offer enhanced communication capacities to governmental users and businesses, while ensuring high-speed internet broadband to cope with connectivity dead zones.

[More information](#)



Spotlight on Copernicus data & information

Never worked with **Copernicus Earth observation data**? No problem!

We have put together some important resources to get you started:

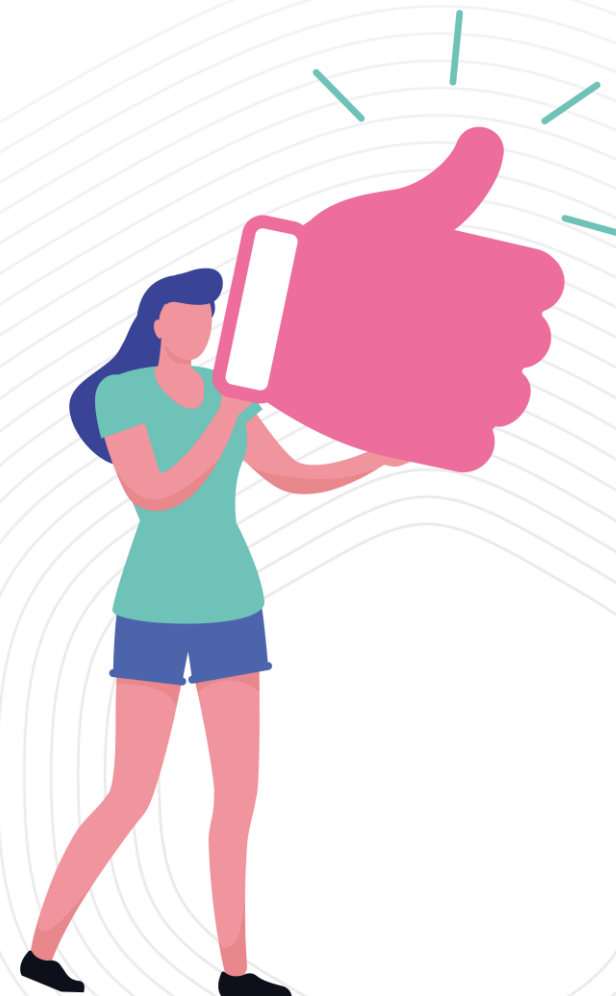
- [What is the Copernicus programme?](#)
- [Overview of the programme](#)
- [The Copernicus services](#)
- [Copernicus Data Space Ecosystem](#)
- [The Copernicus Browser](#)



Spotlight on Galileo & EGNOS

Just getting started using satellite positioning technologies? We have collected some important resources for you to get started:

- [What is Galileo?](#)
- [What is EGNOS?](#)
- [Galileo-enabled devices](#)
- [EO & GNSS Market Report](#)



All the tools you need to succeed!

As participants you have access to invaluable tools, training, and support to help you with your hacking. We provide everything you need, so you can give everything you got!



Jupyter notebook

We wanted to minimise the time needed to process data. That's why we created a dedicated data notebook for each hackathon. The data notebooks contains several resources focused on the hackathon theme. Learn about the Copernicus Data Space Ecosystem, the platform used for the last editions of the hackathons.

[Go to Copernicus](#)

Cloud infrastructure

Access virtual storage and computational resources for the duration of the hackathon. The Copernicus Data Space Ecosystem supports this hackathon edition and will enable you to discover, manipulate and download Copernicus data and information. You will also have all the processing power and storage you need to hack your way to success.



All the tools you need to succeed!

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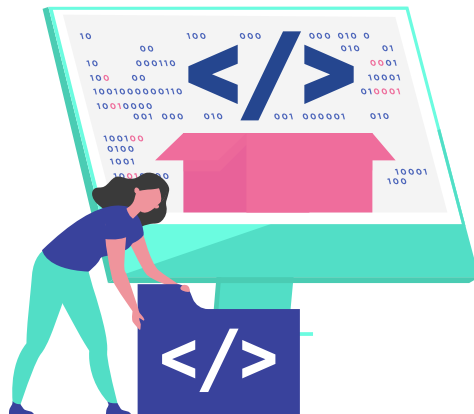
Connect to a satellite

Participants in the CASSINI Hackathons will have the opportunity to connect directly to satellites, a service provided by [KINEIS](#). This will allow you to test and validate your solutions in real-world conditions, using live data from advanced sensors. By integrating this technology, you can enhance your projects with real-time functionality, adding practical and innovative elements to your hackathon experience.

[Go to KINEIS](#)



Some of our other tools...



Code repository

Still missing crucial data? We've got you! You will have access to our code repository for space-data sources. Hackers are invited to share their code with the CASSINI Hackathon community as open source on Github.

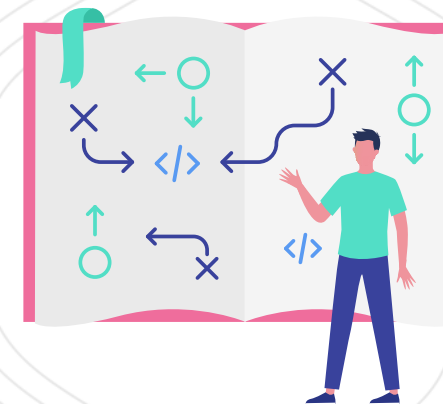
github.com

Playbook

New to hackathons? No problem. We've prepared two playbooks that will allow you to make the most of your first hackathon experience. Access helpful tips on how to face challenges, where to go if you need support, and what tools you'll be required to use throughout the event in the Participant Playbook. The Business Design Playbook guides you to discover, build and tap into business opportunities with your ideas.

[Business Design Playbook](#)

[Participant Playbook](#)



Looking for additional resources?

Here is a collection of **publicly available** trainings:

► The **EUSPA Space Academy** offers entrepreneurs a free and customisable online development programme. What's in it for you?

- Tailor your learning path spanning **business and technical** Copernicus & Galileo know-how
- Access **Q&A and workshop sessions with seasoned trainers** ready to guide you in the space entrepreneurship world
- **Book online mentoring sessions with +30 experts** from diverse backgrounds open to help you start or scale up your business.



EUSPA Space Academy

Meet the core team behind the hackathons & mentoring

Got questions? One of us will get back to you with the answer.



Dany Robberecht



Vittorio Bava



Eleni Anastasopoulou



Aaron Wedlich



Thomas Tanghe



Alessandro Battista



Annabel Egert

Reach us at: hello@hackathons.cassini.eu



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The Hackathon tools

In this section, you will learn about the information on the available tools you can use during the Hackathon

Data & Tools

EO data & APIs

The Copernicus Data Space Ecosystem is an open platform providing access to Copernicus Earth observation data



Satellite IoT Connectivity

Get real-time data (like temperature, humidity etc) by connecting to a satellite.



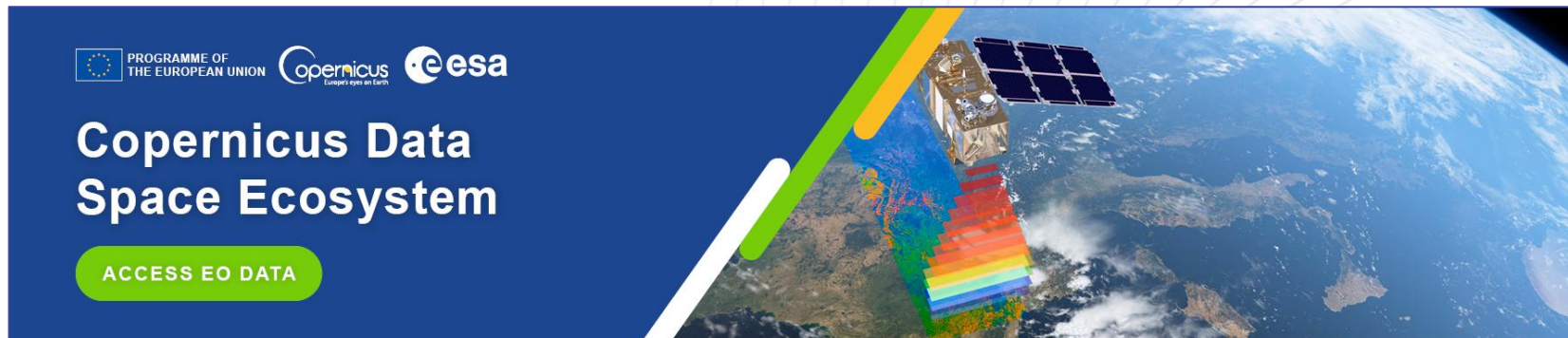
Visualization Platform

Collect, visualize and use the collected data.



The Copernicus Data Space Ecosystem

- We are working with the **Copernicus Data Space Ecosystem** to give you free access to cloud processing infrastructure and data storage for the duration of the event.
- The package includes:
 - **Processing tools:** Access APIs, versatile tools and web-based environments
 - **Data access:** Data & information at your fingertips
 - **Training & support:** Training sessions and technical support during the Hackathon Weekend



The Copernicus Data Space Ecosystem

- You can find **tailored on-demand training videos** on the Copernicus Data Space Ecosystem by visiting our [Tools page](#). These includes trainings on:
 - Introduction to Copernicus, the Data Space Ecosystem, and browser
 - How to use the Copernicus Data Space Ecosystem APIs
 - Introduction to Galileo & EGNOS
- Alternatively, you can also visit dataspace.copernicus.eu for further features, tutorials and highlights demonstrating the use of the Ecosystem, including:
 - Exploring the Copernicus Data Space Ecosystem
 - Sentinel data
 - Copernicus Browser
 - openEO

Other useful links:

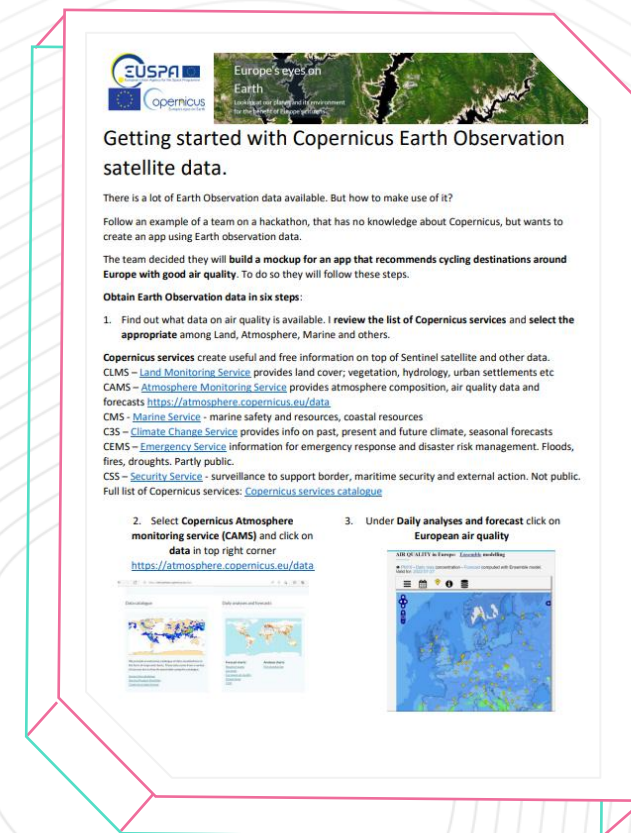
- | | | | |
|--------------------------------------|--|---|--------------------------------|
| • Request Builder | • Documentation Site | • Custom Scripts Repository | • Jupyter Lab |
| • Copernicus Browser | • Sentinel Hub API Documentations | • openEO Algorithm Plaza | • Service Desk |
| | • Github Notebook Samples Repository | • openEO web editor | |



Getting started with Copernicus Earth Observation satellite data

- EUSPA has created a **simple guide on how to access Copernicus data** for people who hear about it for the first time.
- This file is not exhaustive and is meant to be used as a simple guide on how to access various Copernicus data. It is a good **starting point** if you want to learn more about Copernicus!

[Download the Guide](#)



Satellite IoT Connectivity Package

Participants are encouraged to pick up a challenge that may involve IoT. To make this possible you will be provided with the following:



[SeeedStudio Grove Beginner Kits for Arduino](#)



[Arduino Uno Rev3 board](#)



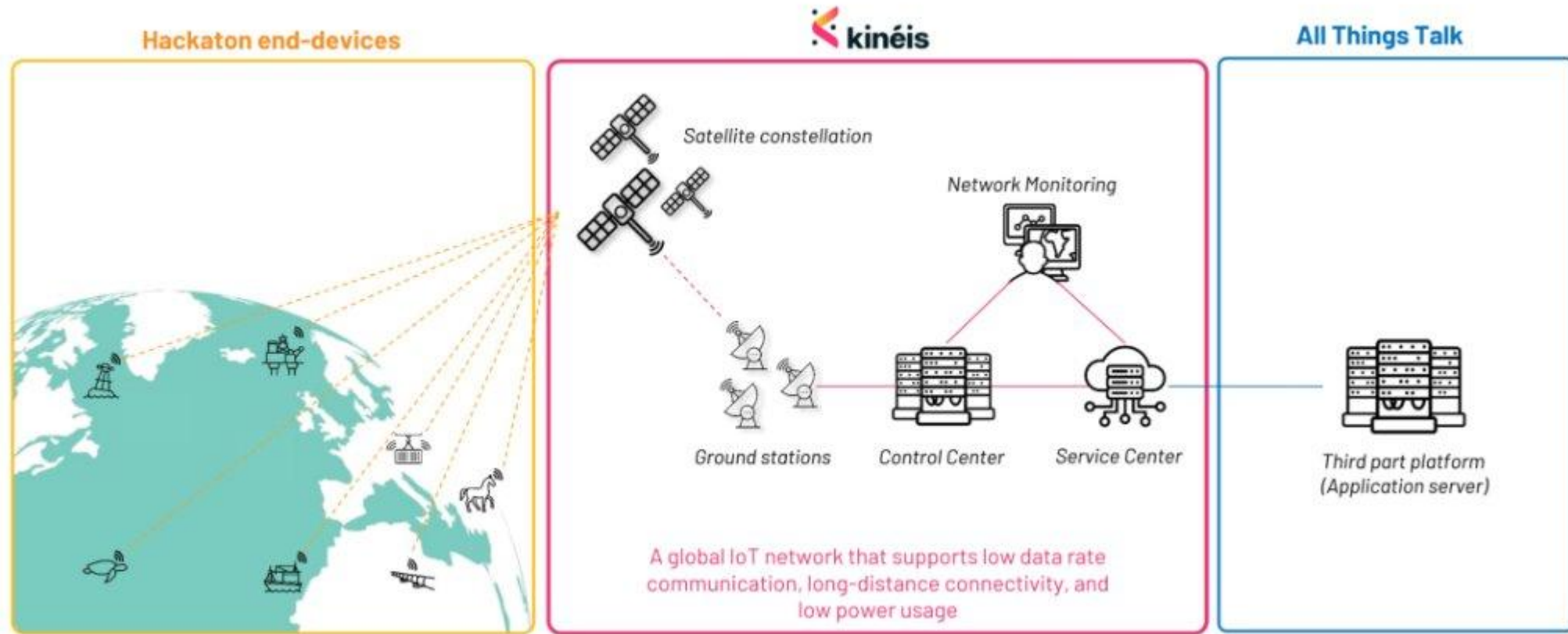
[Kineis KIM1 SPP kit](#)



[Access to All Things Talk platform](#)



System architecture with Kineis



The sensors collect data
(Grove Beginner Kit For Arduino)

Data are sent directly to a satellite and are being
transmitted to ground stations

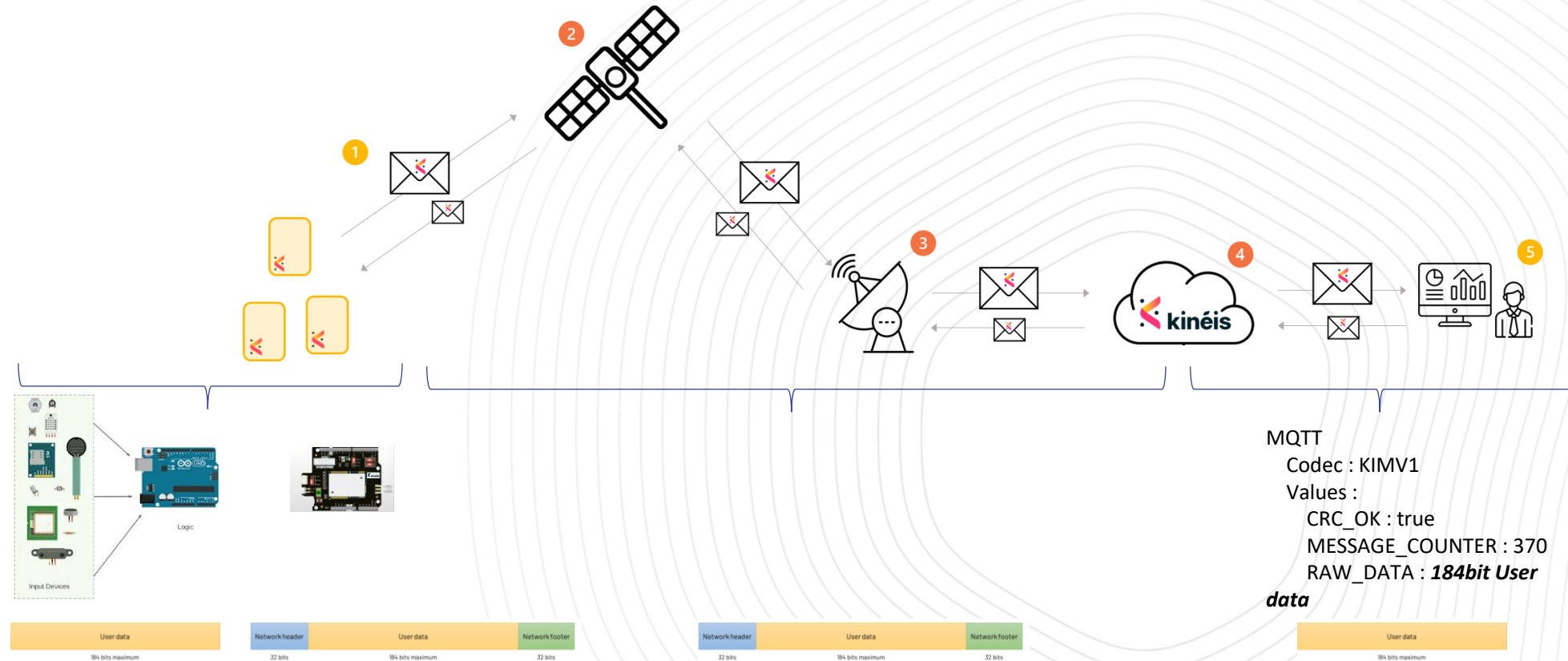
Data are collected to the All
Things Talk platform to be
visualized



System architecture with Kineis

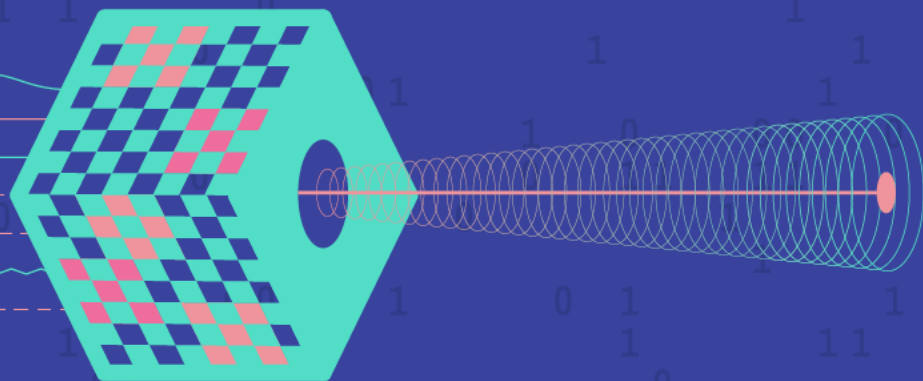
Find a step-by-step guide [here](#)

Plug the KIM1
SPP in the
Grove Beginner
Kit For Arduino





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The Hackathon

In this section, you will find all the information you need to participate in the hackathon.



The CASSINI Hackathon event

Hackathon activities are split across **three main events**:



1. Big ideas campaign

13th – 24th October



2. THE HACKATHON

07 – 09 November



3. Demo day + Awards

12th November

The Hackathon Weekend | Central Agenda*

Updated

November 7

Friday

18:00 Welcome to the HACKATHON

18:05 Welcome from **Stefan Schneider** (EUSPA)

18:10 Details for the weekend ahead

- The theme, challenges, EU Space data
- Practical information
- Overview of the Hackathon locations
- Interaction with local organisers
- Technical briefing on tools (KINEIS, ATT, CNES Datasets)
- Last words

18:30 International Sharing Session

19:00 Livestream carousel

20:00 **Workshop: Business Modelling**

November 8

Saturday

09:30 Kick-off Session & What's Ahead

09:35 Livestream carousel

10:00 **Workshop: Needs Analysis**

10:30 Livestream Carousel

12:20 International Sharing Session

13:10 Livestream Carousel

14:30 Interviews with guests on-site

14:50 Livestream Carousel

15:00 **Workshop: Product/Service**

16:00 **Workshop: Pitching**

17:00 International Sharing Session

17:30 **Workshop: Roadmap Building**

18:00 Round-up of the day!

November 9

Sunday

10:00 Kick-off Session & What's Ahead

10:10 Livestream carousel

15:30 Deadline reminder

15:00 **Submission deadline**

15:05 Local Pitching Contest

15:05 Livestream carousel

18:00 Local Winners Announcement

- Thank you from EUSPA and European Commission
- Winner Announcement
- Interview Winning Team
- Round-up and closing remarks

*Local Organisers may adapt the agenda to a local programme, while participating in the central sessions online



CASSINI #EUSpace
Hackathons & Mentoring



The 10th CASSINI Hackathon takes place in 10 different locations

All students residing in Europe, entrepreneurs, engineers, designers, researchers, policy makers, professionals, and others are welcome to participate. **No previous experience is required!**

On-site at one of the hackathon locations or remotely

No previous space experience is required!

Check out our 10 locations:

- [BeCentral](#), Belgium
- [Sofia Tech Park](#), Bulgaria
- [Helsinki Think Company](#), Finland
- [N3xtcoder](#), Germany
- [Impact Hub Athens](#), Greece
- [H-Farm](#), Italy
- [Prishtina REA](#), Kosovo
- [University of New Caledonia \(UNC\)](#), New Caledonia
- [Krakow Technology Park](#), Poland
- [Slovak Space Office](#), Slovakia



Open for everyone with a passion for Consumer Experience

▶ All European students, entrepreneurs, engineers, designers, researchers, policy makers, and others are welcome to participate:

On-site at one of the hackathon locations or remotely

No previous space experience is required!

- ▶  Online resources
- ▶  Relevant datasets
- ▶  Hybrid experience
- ▶  Interesting speakers
- ▶  Access to experts
- ▶  Cool prizes



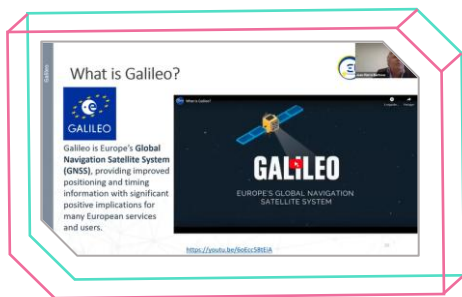
Big Ideas Campaign

The Big Ideas Campaign is a series of evening events between **13 – 24 October** filled with exciting and invaluable sessions intended to get you warmed up for the Hackathon Weekend!

Join the campaign and take advantage of the benefits!

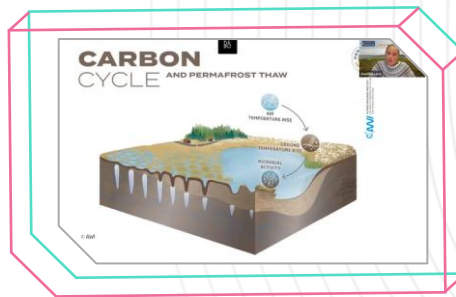
Training

Learn about EU space technology, Copernicus, Galileo & EGNOS. We'll make sure you are equipped with the knowledge and tools to succeed during the hackathon.



Inspiration

Get inspired by our success stories, past winners and training sessions we prepared so you can change the way we do finances!



Networking

Take advantage of the Pan-European network and engage the community!



Get to know the hackathon rules

General rules

- No development may start before the actual date and time of the Hackathon Weekend. Please do not begin hacking before **before Friday 7th November 2025 at 18:00 CEST**.
- To ensure a level field for all contestants, all code must be created by the team, during the Hackathon Weekend.
- You are permitted to use publicly available or openly licensed APIs, SDKs, frameworks and other software libraries for your project.
- Any software development tools and/or programming language can be used.
- Teams that violate these rules will be automatically disqualified.

Hacker eligibility criteria

- Apply as an individual
- 18 years or older
- Reside in European Union or a non-EU country associated with Horizon Europe

Team criteria

- Minimum 3 & maximum 8 team members
- At least 1 with a technical profile and 1 with a business profile
- Have an idea to work on

For full information about participating in the CASSINI Hackathons, read the [**Rules of Contest**](#)

Participating in the virtual hackathon

Click the **register button** on our website cassini.eu/hackathons/ and engage with us across these platforms:

Hackathon platform

Want to register as a participant? Great! Head to the hackathon platform, register, and join/form a team.

[To hackathon platform](#)

TAIKAI

Community platform

Keep up to date with the latest hackathon information, find teammates and ask questions on our community platform.

[To community platform](#)



Form or join a team on the **hackathon platform**

Sign into your TAIKAI account [here](#) and follow the steps to **create or join a team** and submit your hackathon project.

1. **Create or join a team**

Already know who your team members are?

Create a team and share a link.

Looking to join a team? Head to [Discord](#) to meet fellow participants. Check out the #find-your-team channel

2. **Select a challenge**

Choose from one of the three challenges:

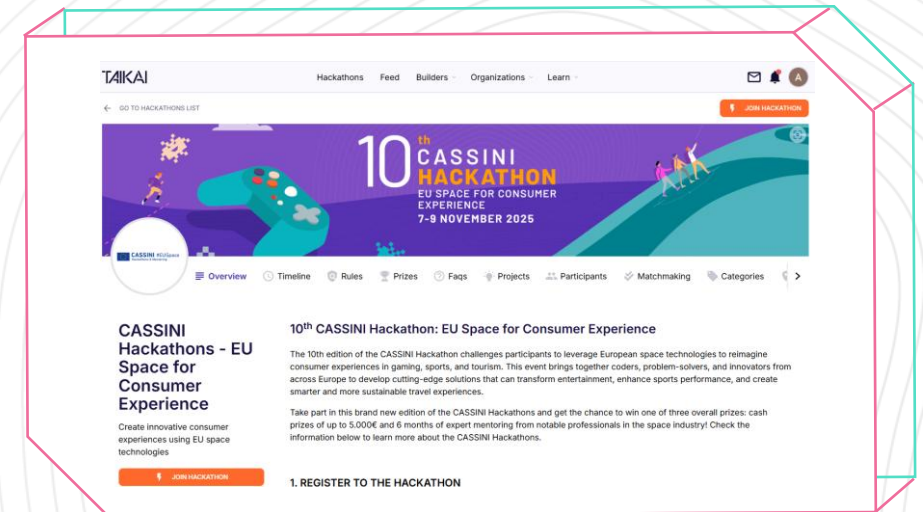
- Immersive Gameplay with Space Technology & Data
- Space-Powered Performance – Optimising Sports
- Beyond Horizons – Redefining Travel with Space Innovation

3. **Submit your project**

Make sure to submit before the deadline:

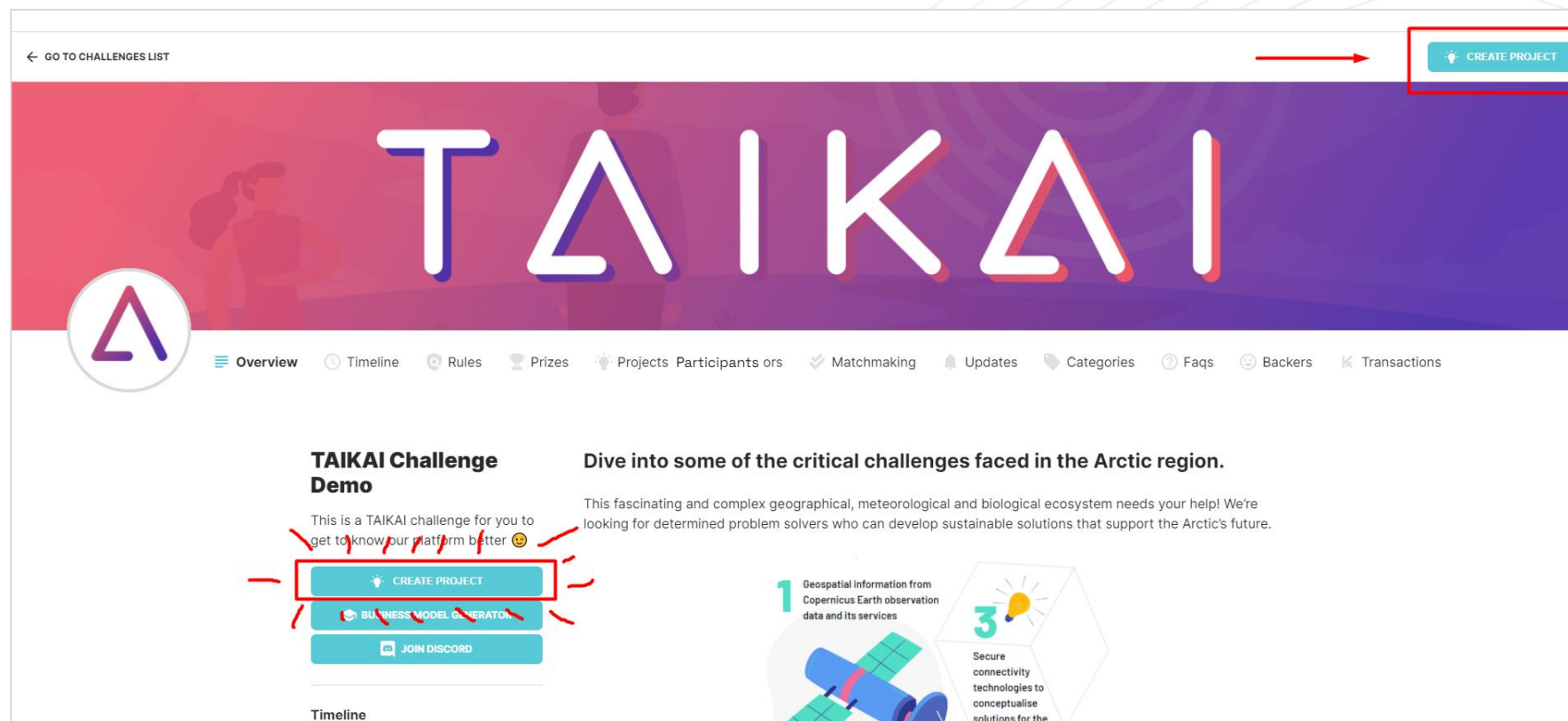
15:00 CEST, Sunday 9th November 2025

TAIKAI



TAIKAI - Project creation

To create a project, participants need to navigate to the **"Create Project"** button on the screen's **top right or on the left sidebar**.



TAIKAI updates – Create a project

They will then be prompted to provide the **title** of their project and a **short description** of what they are planning to build.

1
Tell us
about your
project

2
Add
members
to your
project

Creating a project makes you its rightful owner

Give your project a nice name, it should be descriptive enough to appear in searches and captivate users attention

For the project short description **we recomend about 100 characters**

Don't worry, you can change all this settings later. But please rembember, **when the deadline is reached**, you will not be able to make any further changes

Create Project

Let's get this party started

PROJECT NAME
Choose your project name

SHORT DESCRIPTION
Write a teaser about your project (max. 200 characters).

CANCEL CONTINUE



TAIKAI updates – Create a project

The final step is to add their team members to the project. All team members need to be registered on the TAIKAI platform and registered to the challenge. Once they have completed adding their team members, they must click on "Create Project" button.

1
Tell us
about your
project

2
Add
members
to your
project

Invite users to join your project

If you don't have any team members, you can skip this part.

Project Team
Add your team members.

TEAM

Search for username

GO BACK

CREATE PROJECT

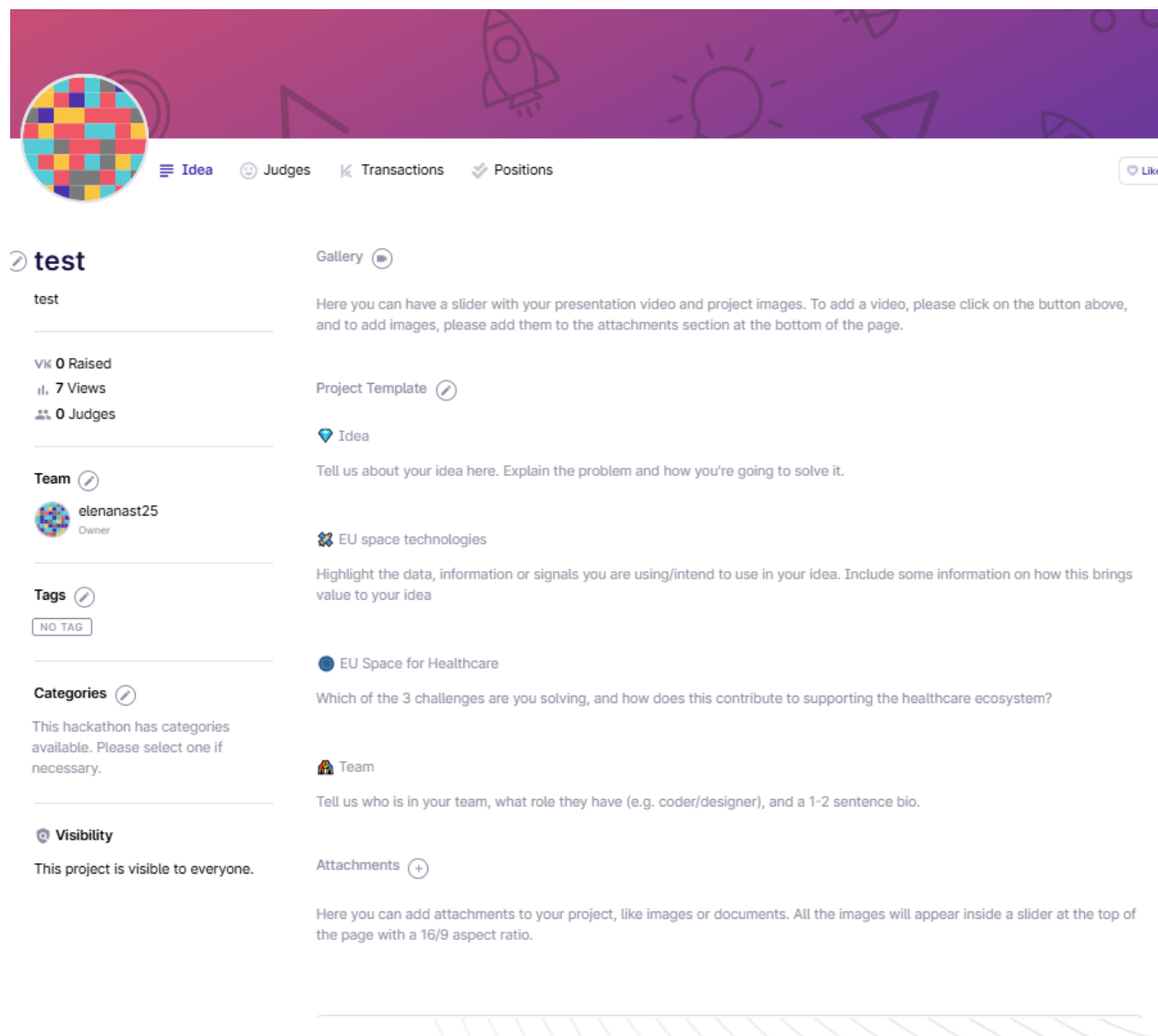
Once they have created their project, they can then fill out their project details and complete it during the hackathon



Project details

All team members must be registered to the same hackathon location.

All projects must have the **correct tag** (hackathon location).



 [Idea](#) [Judges](#) [Transactions](#) [Positions](#) [Like](#)

[test](#)

test

Views: 0 Raised
Views: 7
Judges: 0

Team [edit](#)

 elenanast25
Owner

Tags [edit](#)

NO TAG

Categories [edit](#)

This hackathon has categories available. Please select one if necessary.

Visibility

This project is visible to everyone.

Gallery [add](#)

Here you can have a slider with your presentation video and project images. To add a video, please click on the button above, and to add images, please add them to the attachments section at the bottom of the page.

Project Template [edit](#)

Idea

Tell us about your idea here. Explain the problem and how you're going to solve it.

EU space technologies

Highlight the data, information or signals you are using/intend to use in your idea. Include some information on how this brings value to your idea

EU Space for Healthcare

Which of the 3 challenges are you solving, and how does this contribute to supporting the healthcare ecosystem?

Team

Tell us who is in your team, what role they have (e.g. coder/designer), and a 1-2 sentence bio.

Attachments [add](#)

Here you can add attachments to your project, like images or documents. All the images will appear inside a slider at the top of the page with a 16/9 aspect ratio.



Project details

Add your tag and select your country

Click on the categories and select the hackathon challenge you are addressing.

///

0 Raised

0 Views

0 Judges

Team



elenianastasopoulou
Owner

Tags

NO TAG

Categories

This hackathon has categories available. Please select one if necessary.

Projec

Ide

Tell us

EU

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value

Sp

Which
system

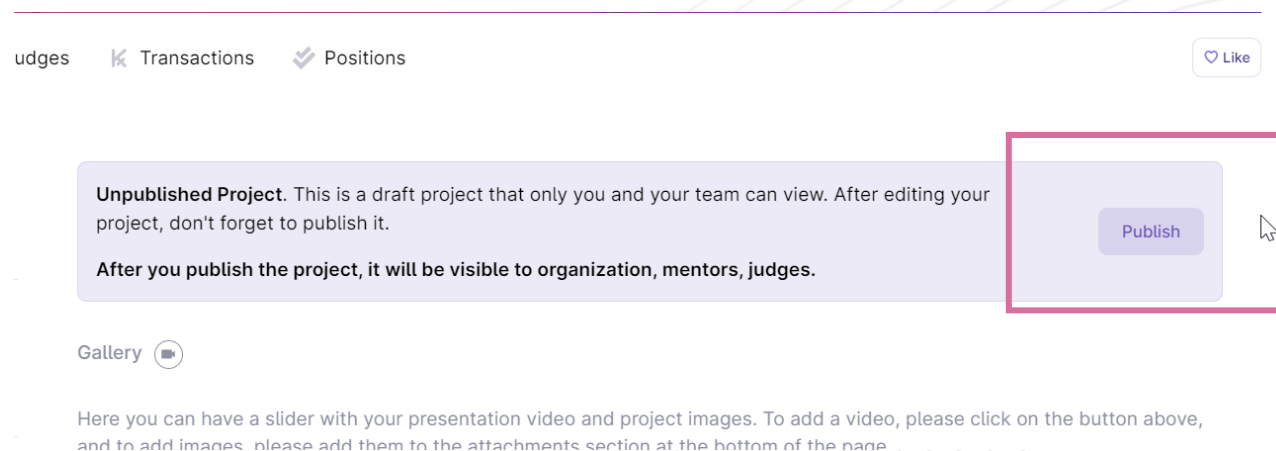
Tei

Tell us



Project details

When you are ready publish your project!



TAKAI's participants journey – Forming a team

If you are a **team leader and already have a project in mind**, but don't yet have a full team, follow these steps to create your **dream team**:

1. Create your project and indicate you're looking for teammates

- Visit **TAIKAI** and create your project
- Once you publish your project, go to your project dashboard and click on the "Positions" tab
- Describe the details of the position

2. Scout for participants

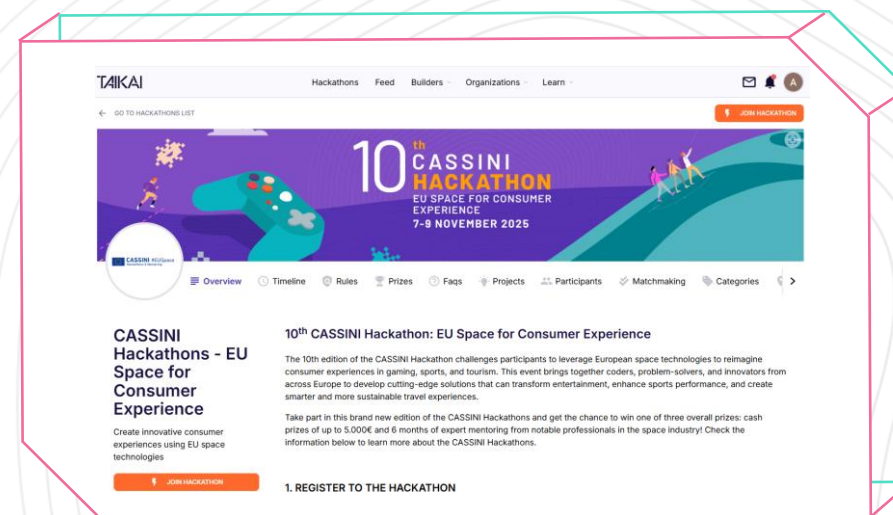
Find your ideal team member:

- Go on to the **'Participants' tab**
- Search for participants from your hackathon location
- Check 'Looking for a team' tag
- Filter by skillset

3. Contact future team members

Message the person, introduce yourself and your project.

TAIKAI



TAKAI's participants journey – **Joining a team**

If you are an **innovator looking for a team**, follow these steps to find your dream team:

1. **Indicate** your availability

- Visit [TAKAI](#)
- Click on the "PREFERENCES" tab on the left
- Click "Yes" under the Matchmaking section

2. **Scout** for projects

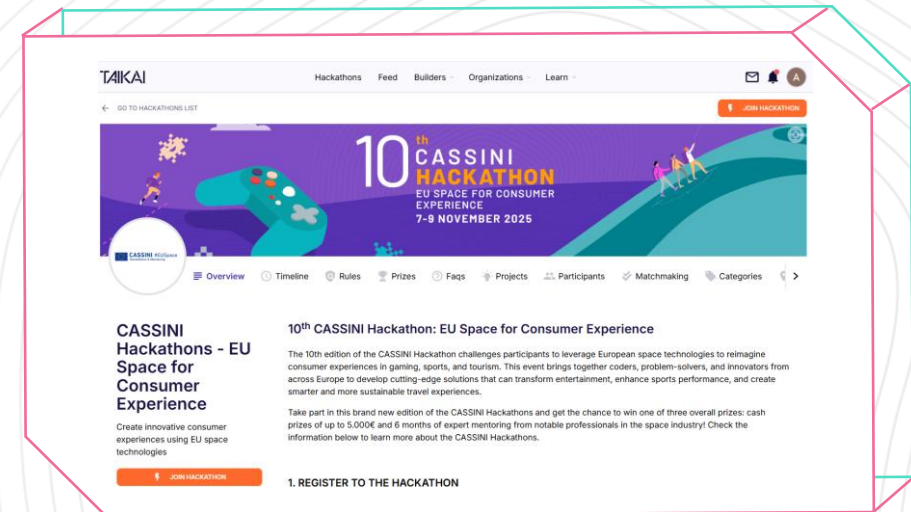
Find your ideal project:

- Go on to the [‘matchmaking’ tab](#)
- Search for projects from your hackathon location
- Check the skills needed for the project
- Choose your ideal team

3. **Contact** **project owner**

Message the person and introduce yourself.

TAKAI



TAKAI's participants journey – Changing location

Interested in trying out a **new location**?
You can do so by editing your registration on TAKAI!

1. Go to our platform page

- Visit [TAKAI](#)
- Log in to your TAKAI account
- visit the Hackathon's [platform page](#)
- Click on '[Preferences](#)'

2. Edit your registration

- Click the 'Edit' button on 'Edit Registration'

3. Choose a new location

Select the **hackathon** you wish to participate in from the local organiser list and save your preferences.

1 CASSINI Hackathons - EU Space for Security and Defence

Create innovative solutions for the defence and security sector using EU space technologies

CREATE PROJECT

PREFERENCES

WEBSITE

JOIN DISCORD

2 Edit Registration

Edit your registration data.

Edit

3

You must live either in the European Union (any country) or in a non-EU country associated with Horizon Europe (or in ongoing negotiations for an association).

What hackathon location will you participate at?*

Belgium

Belgium

Czechia

Hungary

Italy

Moldova

Netherlands

Poland

Slovenia

Note:

- The whole team has to be enlisted for the **same hackathon location** to which you want to attend.
- The project has to have the **same tag** as the hackathon location where you participate. You can change the tag of the project as well in [TAKAI](#).

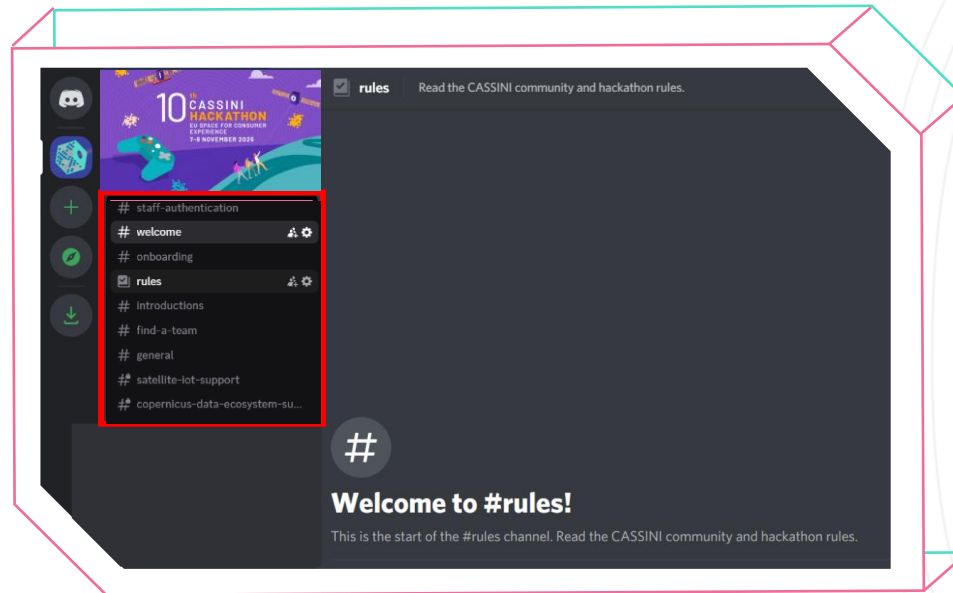


Engage with the hackathon community on discord

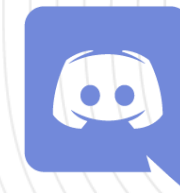
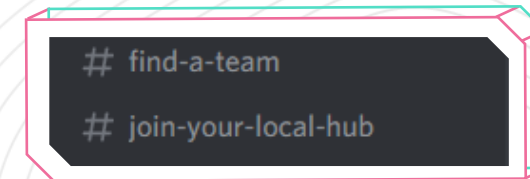
Interact with your **local organisers and fellow participants** on [Discord](#).

This is where the **main hackathon communication** will take place throughout the weekend. You can use the different channels to ask questions, have a chat, and hear the latest information about your local hackathon.

Central Hub



Local Hackathon



DISCORD



Demo Day & Award Ceremony

12 November
Wednesday

18:00 (CEST)

During the Demo Day & Award Ceremony the **10 winners of the local hackathons** will pitch their projects.

A jury of experts will evaluate the projects and select the three overall winning teams who will win **100 hours of expert mentoring** each.



Join the demo day to...

▶ Meet the top teams from the 10 local hackathons

▶ Watch 10 innovative project pitches

▶ Discover the 3 overall winners of the hackathon





CASSINI #EUSpace
Hackathons & Mentoring

Mentoring Programme

In this section, you will learn about the mentoring programme available to the top 3 teams selected in the hackathon.

Each winner has access to our mentoring programme

Three winning teams can benefit from **100 hours of mentoring each** spread across the six months following the event.

How does it work?



Each team will have a lead mentor who will guide them through the mentoring programme.



The lead mentor will connect the teams with different expert mentors who are available in 5-hour blocks.



Teams will monitor their progress over the six months on their path to creating a sustainable and commercially viable solution!



Meet some of our mentors

Each of the three overall winners will work with our expert mentors. Their backgrounds range from product development, Earth observation and GNSS through to business development, marketing, design and more. Here are a small selection:



**Carlos Bello
Marcos**
INNOVA4EU



Dimitris Matsakis
P.L.A.N.



Dr. Johanna Braun
Innovation, Venture &
Sustainability



Dennis Kibirev
Mesh Ai, FrontierFunder



Floriano Bonfigli
AC75



Pablo Garrido
EIT Urban Mobility



Alexandre Mencik
Space Platform

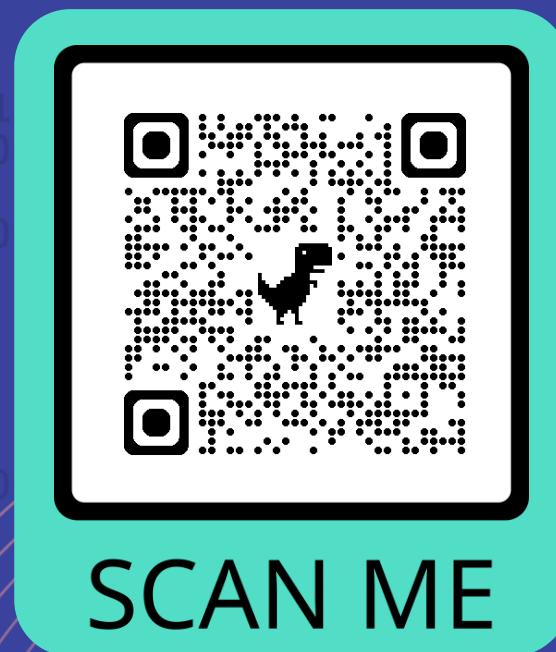


Pedro Branco
Virtual Angle B.V.





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Register for the hackathon at

<https://taikai.network/cassinihackathons/hackathons/eu-space-consumer-experience>



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THANK YOU!